

Mastering Michelson

Part 0: Outline

Raphaël Cauderlier (presented by Arvid Jakobsson)

Nomadic Labs training

February 12, 2020

Outline

Mastering Michelson

Part 1: Getting started

Raphaël Cauderlier (presented by Arvid Jakobsson)

Nomadic Labs training
February 12, 2020

Outline

- 1 Introduction
- 2 Type System
- 3 Tooling
- 4 References

Smart contracts in Tezos

Smart contracts are:

- a bag of tokens (the **balance**), a piece of **code**, a **storage** space
- all stored on the blockchain at a specific **address**

They:

- decide whether a transaction is accepted or rejected
- keep track of transactions in their storage,
- initiate transfers to other smart contracts,
- take a **parameter** and emit **operations**

Michelson vs. EVM

- Like EVM:
 - stack language
 - on-chain storage
 - gas model
 - Turing complete
- Unlike EVM:
 - static typing
 - atomic computations
 - explicit failure
 - strict syntax

Stack language

- low-level enough for good intuition on gas consumption,
- ideal underlying model for formal verification,
- between a high-level language and a typed bytecode.

Stack language

- instructions rewrite an input stack into an output stack,
- do not modify input values (immutable data structures),
- the contract rewrites the stack
 - from pair parameter storage
 - to pair (list operation) storage

Static typing

Instructions operate on a *stack*.

Each instruction pops 0, 1, or several elements on the top of the stack and pushes back 0, 1, or several elements on the stack.

For example:

- SWAP pops two elements `a` and `b` and pushes back `a`, and `b` on top of `a`
- UNIT pops nothing and pushes the constant `Unit`
- DROP pops an element and pushes nothing
- NOT pops a boolean and pushes its negation

The number and nature of the element popped and pushed can be seen in the type of the instruction

```
SWAP ::      'a : 'b : 'A      →      'b : 'a : 'A
UNIT ::                               'A      →      unit : 'A
DROP ::      'a : 'A      →      'A
NOT  ::      bool : 'A      →      bool : 'A
```

Static typing

Data are typed.

- PUSH int 2 vs. PUSH mutez 2
- PUSH (list int) { 1 ; 2 ; 3 }
vs. PUSH (set int) { 1 ; 2 ; 3 }

Static typing

Data are typed.

- PUSH int 2 vs. PUSH mutez 2
- PUSH (list int) { 1 ; 2 ; 3 }
vs. PUSH (set int) { 1 ; 2 ; 3 }

Each time a piece of data enters a Michelson contract, its type must be given

- PUSH (and variants)
- storage
- parameter

Static typing

Data are typed.

- PUSH int 2 vs. PUSH mutez 2
- PUSH (list int) { 1 ; 2 ; 3 }
vs. PUSH (set int) { 1 ; 2 ; 3 }

Each time a piece of data enters a Michelson contract, its type must be given

- PUSH (and variants)
- storage
- parameter

The type of each instruction is determined by the type of its input

ADD ::	int : int : 'S	→	int : 'S
ADD ::	mutez : mutez : 'S	→	mutez : 'S
SWAP ::	'a : 'b : 'S	→	'b : 'a : 'S

Static typing

Data are typed.

- PUSH int 2 vs. PUSH mutez 2
- PUSH (list int) { 1 ; 2 ; 3 }
vs. PUSH (set int) { 1 ; 2 ; 3 }

Each time a piece of data enters a Michelson contract, its type must be given

- PUSH (and variants)
- storage
- parameter

The type of each instruction is determined by the type of its input

ADD ::	int : int : 'S	→	int : 'S
ADD ::	mutez : mutez : 'S	→	mutez : 'S
SWAP ::	'a : 'b : 'S	→	'b : 'a : 'S

type-checking at origination + each call

Static typing

Data are typed.

- PUSH int 2 vs. PUSH mutez 2
- PUSH (list int) { 1 ; 2 ; 3 }
vs. PUSH (set int) { 1 ; 2 ; 3 }

Each time a piece of data enters a Michelson contract, its type must be given

- PUSH (and variants)
- storage
- parameter

The type of each instruction is determined by the type of its input

```
ADD ::      int : int : 'S    →    int : 'S
ADD ::      mutez : mutez : 'S  →    mutez : 'S
SWAP ::     'a : 'b : 'S      →    'b : 'a : 'S
```

type-checking at origination + each call

Michelson interpreter cannot run on an ill-typed contract

Static typing

- sound: well-typed contracts do not go wrong,
- inter-contract type safety checks!

Strong type system:

- no nulls, no implicit casts, no overflow, no division by 0 etc.
- high-level types: \mathbb{Z} , options, pairs, lists, immutable sets and maps

Atomic computation

A Michelson contract runs completely before calling other contracts.

This avoids many reentrancy bugs.

Contracts are not functions, they do not return values.

To get a value from another contract, we need continuation passing style.

Atomic computation

A Michelson contract runs completely before calling other contracts.

This avoids many reentrancy bugs.

Contracts are not functions, they do not return values.

To get a value from another contract, we need continuation passing style.

$$A \rightarrow B(\text{request}, \text{address of } A) \rightarrow A(\text{answer})$$

Explicit failure

All possible runtime failures:

- Explicit failure (FAILWITH instruction)
- Gas exhaustion
- Mutez overflow

No modular arithmetic, invalid opcode, invalid instruction, stack over/underflow at runtime.

Syntax

- as unambiguous as possible for humans,
- enforced indentation (alignment of sequences and arguments),
- enforced case: (INSTR, Data, type),
- enforced delimitation of code blocks

Types

- Arithmetic:
int, nat, mutez, timestamp
- Compound types:
unit, bool, pair 'a 'b, or 'a 'b, option 'a
- Addresses:
key_hash, address, contract 'a
- Data structures:
list 'a, set 'a, map 'a 'b, big_map 'a 'b
- Cryptography:
bytes, key, signature
- Other:
string, lambda 'a 'b, operation

Casts

```
INT  ::  nat  →  int
ISNAT ::  int  →  option nat
ABS  ::  int  →  nat
```

Casts

```
INT    ::    nat    →    int
ISNAT  ::    int    →    option nat
ABS    ::    int    →    nat
```

```
IMPLICIT_ACCOUNT :: key_hash → contract unit
ADDRESS           :: contract _ → address
CONTRACT 'ty     :: address → option (contract 'ty)
```

Casts

```
INT    ::    nat    →    int
ISNAT  ::    int    →    option nat
ABS    ::    int    →    nat
```

```
IMPLICIT_ACCOUNT :: key_hash → contract unit
ADDRESS           :: contract _ → address
CONTRACT 'ty     :: address → option (contract 'ty)
```

```
PACK      ::    'ty    →    bytes
UNPACK 'ty ::    bytes  →    option 'ty
```

CLI

- `tezos-client typecheck script <file>`
- `tezos-client run script <file> on storage <data> and input <data> [--trace-stack]`
- `tezos-client originate contract <contract_name> transferring <balance> from <payer> running <file> --init <storage> --burn-cap <cap>`
- `tezos-client transfer <amount> from <sender> to <contract> --arg <parameter> [--burn-cap <cap>]`
- `tezos-client expand macros in <src>`

Editors

- Emacs
`https://gitlab.com/tezos/tezos/tree/master/emacs`
- Vim
`https://github.com/rnestler/michelson.vim`
- IntelliJ (and derived editors like PyCharm)
`https://www.plugin-dev.com/plugins/tezos-michelson/`
- VS Code
`https://gitlab.com/kinokasai/vscode-michelson`

Try-Michelson

<https://try-michelson.tzalpha.net/>
(or locally on the Training VM)

- Web editor
- Type-checking
- Simulation (incl. inter-contract interaction)

References

Michelson whitepaper:

- <https://tezos.gitlab.io/whitedoc/michelson.html>

Michelson reference:

- <https://michelson.nomadic-labs.com/>

Tezos Stack Exchange:

- <https://tezos.stackexchange.com/>

References

Michelson whitepaper:

- <https://tezos.gitlab.io/whitedoc/michelson.html>

Michelson reference:

- <https://michelson.nomadic-labs.com/>

Tezos Stack Exchange:

- <https://tezos.stackexchange.com/>

Questions?

Mastering Michelson

Part 2: Michelson by Example

Raphaël Cauderlier (presented by Arvid Jakobsson)

Nomadic Labs training
February 12, 2020

Outline

- 1 First example: Deposit
- 2 Second example: Voting
- 3 Third example: Multisig
- 4 Fourth example: Weather Insurance

Deposit contract

First example: a **deposit** contract

- Storage contains the owner's address

Two entry points:

- 1 Deposit tokens (callable by anybody)
- 2 Withdraw tokens (only callable by the owner)

Goal

- Starting example
- Simple, address-based authentication
- Token transfers

Base types

- `unit`: trivial type (the only value is `Unit`)
- `bool`: either `True` or `False`
- `string`: character strings surrounded by double quotes `"`

Control structures

- No operation: `{}` :: 'A → 'A
- Sequence: `{ code1 ; code2 ; ... ; coden }` :: $A_1 \rightarrow A_{n+1}$
if `codej` :: $A_j \rightarrow A_{j+1}$
- Explicit failure: `FAILWITH` :: 'a : 'A → 'B
- Conditional: `IF { bt } { bf }` :: `bool` : 'A → 'B
if `bt`, `bf` :: 'A → 'B
- Loop: `LOOP { body }` :: `bool` : 'A → 'A
if `body` :: 'A → `bool` : 'A

Stack manipulation

```
PUSH 'a x    ::                'A    →    'a : 'A
DROP         ::                'a : 'A    →    'A
DUP          ::                'a : 'A    →    'a : 'a : 'A
SWAP         ::    'a : 'b : 'A    →    'b : 'a : 'A
DIP { code } ::                'a : 'A    →    'a : 'B
```

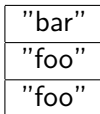
```
if code :: 'A → 'B
```

Stack manipulation example

```
PUSH string "foo"; PUSH string "bar";  
DIP { DUP; PUSH string "baz"}; SWAP; DROP
```

Stack manipulation example

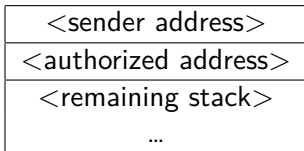
```
PUSH string "foo"; PUSH string "bar";  
DIP { DUP; PUSH string "baz"}; SWAP; DROP
```



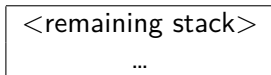
Comparison

- `COMPARE :: 'a : 'a : 'A → int : 'A`
 - Returns:
$$\begin{cases} -1 & \text{if } x < y \\ 0 & \text{if } x = y \\ 1 & \text{if } x > y \end{cases}$$
- `EQ, NEQ, LT, GT, LE, GE :: int : 'A → bool : 'A`

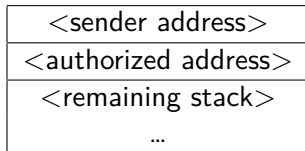
Address-based authentication



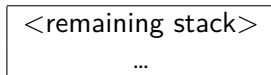
→



Address-based authentication



→



```
COMPARE; NEQ; IF { FAILWITH } {}
```


Operations

address: untyped address
 contract 'a: smart contract expecting a parameter of type 'a
 mutez: amount of tokens (in μtz)

TRANSFER_TOKENS :: 'a : mutez : contract 'a : 'A
 → operation : 'A

AMOUNT, BALANCE :: 'A → mutez : 'A

SENDER :: 'A → address : 'A

SELF :: 'A → contract 'a : 'A

CONTRACT 'a :: address : 'A → option (contract 'a) : 'A

ADDRESS :: contract 'a : 'A → address : 'A

Pairs, unions, and options

- or 'a 'b:
 - either Left x with $x :: 'a$,
 - or Right y with $y :: 'b$
- pair 'a 'b
 - a pair of values Pair x y with $x :: 'a$ and $y :: 'b$
- option 'a:
 - either Some x with $x :: 'a$,
 - or None

Constructors

```
PAIR      ::      'a : 'b : 'A      →      pair 'a 'b : 'A
LEFT 'b   ::      'a : 'A          →      or 'a 'b : 'A
RIGHT 'a  ::      'b : 'A          →      or 'a 'b : 'A
NONE 'a   ::      'A                →      option 'a : 'A
SOME     ::      'a : 'A            →      option 'a : 'A
```

Destructors

CAR :: pair 'a 'b : 'A → 'a : 'A

CDR :: pair 'a 'b : 'A → 'b : 'A

IF_LEFT { bl } { br } :: or 'a 'b : 'A → 'B

if bl :: 'a : 'A → 'B, br :: 'b : 'A → 'B

IF_NONE { bn } { bs } :: option 'a : 'A → 'B

if bn :: 'A → 'B, bs :: 'a : 'A → 'B

LOOP_LEFT { body } :: or 'a 'b : 'A → 'b : 'A

if body :: 'a : 'A → or 'a 'b : 'A

Parameters and storage

A contract has 3 sections: *storage*, *parameter* and *code*

- *storage* and *parameter* are types.
- *code* :: pair parameter storage : []
 → pair (list operation) storage : []

First example: Deposit
oooooooooooo●

Second example: Voting
ooooooo

Third example: Multisig
ooooo

Fourth example: Weather Insurance
ooooo

Example: Deposit contract

Example: Deposit contract

```
parameter (or (unit %deposit) (mutez %withdraw));
storage address;
code { DUP; CAR; DIP {CDR};
      IF_LEFT
      { # Deposit entrypoint
        DROP; NIL operation }
      { # Withdraw entrypoint
        DIP { DUP;
              # Access control:
              # only the stored address can withdraw
              DUP; SENDER; COMPARE; NEQ; IF {FAILWITH} {};
              CONTRACT unit; IF_NONE {FAILWITH} {} };
        PUSH unit Unit; TRANSFER_TOKENS;
        NIL operation; SWAP; CONS};
      PAIR}
```

Vote contract

- User must pay 5₿ to vote
- Fixed set of options to vote for

Goal

This example demonstrates:

- paywall
- arithmetics
- manipulation of a map

Integer arithmetics

- `int`: arbitrary-precision integers
- `nat`: arbitrary-precision naturals

Arithmetics

- `ABS :: int : 'A → nat : 'A`
- `NEG :: nat : 'A → int : 'A`
- `NEG :: int : 'A → int : 'A`
- `ADD :: nat : nat : 'A → nat : 'A`
- `ADD :: nat : int : 'A → int : 'A`
- `ADD :: int : nat : 'A → int : 'A`
- `ADD :: int : int : 'A → int : 'A`
- `SUB, MUL`
- `EDIV :: nat : nat : 'A → option(pair nat nat) : 'A`
- `EDIV :: nat : int : 'A → option(pair int nat) : 'A`
- `EDIV :: int : nat : 'A → option(pair int nat) : 'A`
- `EDIV :: int : int : 'A → option(pair int nat) : 'A`

bitwise operations:

- `LSL, LSR :: nat : nat : 'A → nat : A`

Data structures

- `list 'a`: a list with elements of type 'a
- `set 'a`: a finite set of elements of type 'a
- `map 'key 'val`: a finite map
- `big_map 'key 'val`: same but lazily deserialized

Instructions

- NIL 'a
- EMPTY_SET 'elt
- EMPTY_MAP 'key 'val
- CONS
- UPDATE
- IF_CONS { bc } { bn }
- MEM
- MAP { body }
- SIZE
- ITER { body }

First example: Deposit
oooooooooooooooo

Second example: Voting
ooooo●

Third example: Multisig
ooooo

Fourth example: Weather Insurance
ooooo

Example: Vote contract

Example: Vote contract

```
storage (map string nat);
parameter string;
code { # Paywall
    AMOUNT; PUSH mutez 5000000;
    COMPARE; LE; IF { } {FAILWITH};
    DUP; DIP {CDR; DUP}; CAR; DUP;
    # Verify and update vote
    DIP { GET;
        IF_NONE
        { PUSH string "Not a valid option";
          FAILWITH}
        { };
        PUSH nat 1; ADD; SOME};
    UPDATE;
    NIL operation; PAIR }
```

The Multisig contract

- n persons share the ownership of the contract.
- They agree on a threshold t (an integer).
- To perform an action with the contract, at least t owners must agree.
- Possible actions:
 - Return a list of operations (to be run atomically)

Goal

This example demonstrates:

- Advanced, signature-based authentication
- Security

Types

- bytes: non-readable sequence of bytes
- key: cryptographic public key
- signature: cryptographic signature

Instructions

- `PACK :: 'a : 'A → bytes : 'A`
Serialize a value
- `UNPACK 'a :: bytes → option 'a : 'A`
- `BLAKE2B, SHA256, SHA512 :: bytes : 'A → bytes : 'A`
Hash a byte sequence
- `CHECK_SIGNATURE :: key : signature : bytes : 'A → bool : 'A`
Verify a signature

First example: Deposit
oooooooooooooooo

Second example: Voting
ooooooo

Third example: Multisig
oooo●

Fourth example: Weather Insurance
ooooo

Example: Multisig

Example: Multisig

```

parameter (pair (lambda unit (list operation)) (list (option signature)));
storage (pair nat (list key));
code
{ DUP; CDR; DIP {CAR}; DUP;
  DIP { SWAP; DUP; CAR; DIP {CDR}; DUP; DIP {SWAP}; PACK; SWAP };
  DUP; CAR;
  DIP
  { CDR; PUSH nat 0; SWAP;
    ITER
    { DIP {SWAP}; SWAP;
      IF_CONS
      { IF_SOME
        { SWAP;
          DIP { SWAP ; DIP {DIP {DIP {DUP}; SWAP}};
            DIP {DIP {DIP {DUP}; SWAP}; SWAP}; SWAP;
            DIP {CHECK_SIGNATURE}; SWAP;
            IF {DROP} {PUSH string "bad signature"; FAILWITH};
            PUSH nat 1; ADD }}
          { SWAP; DROP }}
        { PUSH string "signature list is too short"; FAILWITH };
        SWAP }};
    COMPARE; LE; IF {} {PUSH string "not enough signatures"; FAILWITH};
    IF_CONS {PUSH string "signature list is too long"; FAILWITH} {}; DROP;
    UNIT; EXEC; PAIR }

```

Weather Insurance

- Insurance contract
 - Takes deposits from clients
 - Refunds the insurer or its client depending on the rain level
- Oracle contract
 - Stores rain levels
 - A paid service

Goal

This example demonstrates:

- Communication between smart contracts
- Deposits and refunds

Continuation-Passing Style

$A \rightarrow B(\text{lookup}, \text{address of } A) \rightarrow A(\text{answer})$

Continuation-Passing Style

$A \rightarrow B(\text{lookup}, \text{address of } A) \rightarrow A(\text{answer})$

- Smart contract A (insurance contract) needs an extra entrypoint for receiving the answer:
 - `callback(answer)`

Continuation-Passing Style

$A \rightarrow B(\text{lookup}, \text{address of } A) \rightarrow A(\text{answer})$

- Smart contract A (insurance contract) needs an extra entrypoint for receiving the answer:
 - `callback(answer)`
- Smart contract B (oracle) needs:
 - `query(lookup, callback)`: request that weather data for lookup is sent to callback against fee

Continuation-Passing Style

$A \rightarrow B(\text{lookup}, \text{address of } A) \rightarrow A(\text{answer})$

- Smart contract A (insurance contract) needs an extra entrypoint for receiving the answer:
 - `callback(answer)`
- Smart contract B (oracle) needs:
 - `query(lookup, callback)`: request that weather data for lookup is sent to callback against fee

$A \rightarrow B.\text{query}(\text{lookup}, \text{contract } \% \text{callback } A)$
 $\rightarrow A.\text{callback}(\text{answer})$

Oracle

`https://gitlab.com/nomadic-labs/mi-cho-coq/blob/
master/src/contracts/mutually_calling/oracle.tz`

Insurance

```
https://gitlab.com/nomadic-labs/mi-cho-coq/blob/  
master/src/contracts/mutually_calling/weather_  
insurance_on_chain_oracle.tz
```

Mastering Michelson

Part 3: Formal Methods

Raphaël Cauderlier (presented by Arvid Jakobsson)

Nomadic Labs training
February 12, 2020

Outline

- 1 Formal Methods for Michelson smart contracts

Motivation

- Smart contracts manipulate money (sometimes a lot)
- They are here to stay: in case of a bug, they are hard to update
- Security: bugs may become exploits

Before uploading them, we want to be sure there are no bugs in them!

Motivation

- Smart contracts manipulate money (sometimes a lot)
- They are here to stay: in case of a bug, they are hard to update
- Security: bugs may become exploits

Before uploading them, we want to be sure there are no bugs in them!

- Infinitely-many possible input values so testing cannot be exhaustive

Definition

Formal methods: methods for mathematically reasoning about programs

Definition

Formal methods: methods for mathematically reasoning about programs

- Semantics: Description of the meaning of all instructions of the programming language

Definition

Formal methods: methods for mathematically reasoning about programs

- Semantics: Description of the meaning of all instructions of the programming language
- Specification: Formula in some logic describing the expected behavior of the program

Definition

Formal methods: methods for mathematically reasoning about programs

- Semantics: Description of the meaning of all instructions of the programming language
- Specification: Formula in some logic describing the expected behavior of the program
- Goal: verify that the program satisfies the specification
 - Mathematical proof, more or less automatized

Approaches

- *Model Checking*
Abstract the program into a state automaton called the *model* that can be checked on all inputs.
- *Abstract Interpretation*
Abstract the values as *domains* (for example intervals). Refine the abstraction when needed.
- *Deductive Verification*
Reduce to the *theorem proving* problem.

Model Checking

Abstract the program into a state automaton called the *model* that can be checked on all inputs.

- Specifications:
 - Safety: No bad state can be reached
 - Liveness: Good states are reached infinitely often
 - Temporal properties: e.g. something happens eventually.
- Challenges:
 - Finding the model
 - Linking it to the concrete program

Abstract Interpretation

Abstract the values as *domains* (for example intervals). Refine the abstraction when needed.

- Specifications:
 - Safety
 - Arithmetic
- Challenges:
 - False alarms

Deductive Verification

Reduce to the *theorem proving* problem.

- Specifications:
 - *Functional* properties:
 $\{ \text{precondition} \} \text{ Program } \{ \text{postcondition} \}$
 - Very rich logics
- Challenges:
 - Requires a lot of user interaction

Michelson design

Michelson has been designed to ease formal methods:

- Static typing
- Explicit failure
- No overflow nor division by zero
- Clear, documented semantics

Michelson contracts are necessarily small and simple

Formal methods for Michelson

- Model Checking:
 - Example: auction
 - Spec: Participants either win the auction or lose no money
 - Tool: Cubicle Model Checker
- Abstract Interpretation:
 - Bounds on gas
 - Token freeze
- Deductive Verification:
 - Example: multisig
 - Spec: multisig succeeds IFF enough valid signatures
 - Tool: Mi-Cho-Coq